# Knowledge Mat – Digital Citizenship – Year 5

**Bolton Schools ICT**

## National Curriculum Links: KS2 Computing

Understand computer networks including the internet; how they can provide multiple services, such as the world wide web; and the opportunities they offer for communication and collaboration

Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.

## Digital Citizenship Vocabulary

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| **Digital Citizens** | A person who develops the skills and knowledge to be online safely and effectively |
| **Digital footprint** | The information about you that exists on the internet as a result of your online activity |
| **World Wide Web** | Is a collection of webpages found on a network of computers |
| **Privacy settings** | These settings allow you to control who sees information about you |
| **Social media** | Websites and apps that enable users to create, share or participate whilst online |
| **Self-Image and identity** | Ideas that you have about your own qualities and abilities and knowing that this is what makes you unique |
| **Online relationships** | Understanding relationships and behaviours that may harm and how positive online interaction can empower the user |
| **Online reputation** | What kind of person others think you are based on the things you say and do online |
| **Online bullying** | Understanding how to report your concerns and to consider how bullying and the impacts of such behaviour |
| **Health and Wellbeing** | Understanding the impact technology has on health, well-being and lifestyle, understanding the positives and negatives and strategies to deal with them |

### I can…

**DC5.1** talk about my digital footprint and demonstrate responsible choices about my online identity, depending on context

**DC5.2** explain how identity online can be copied, modified or altered

**DC5.3** explain how someone can get help if they are having problems and identify when to tell a trusted adult

**DC5.4** describe ways that information about anyone online can be used by others to make judgments about an individual and why these may be incorrect

**DC5.5** recognise online bullying can be different to bullying in the physical world and can describe some of those differences

**DC5.6** describe the helpline services which can help people experiencing bullying, and how to access them (e.g. Childline / CEOP / The Mix)

**DC5.7** describe ways technology can affect health and well-being both positively (e.g. mindfulness apps) and negatively

**DC5.8** describe some strategies, tips or advice to promote health and well-being with regards to technology

**DC5.9** recognise the benefits and risks of accessing information about health and well-being online and how we should balance this with talking to trusted adults and professionals

### What should you do if you get a 'butterfly feeling' when online?

Block
Report

CLICK CEOP Internet Safety

ChildLine 0800 1111

Remember to save evidence of the thing that has made you feel uncomfortable.

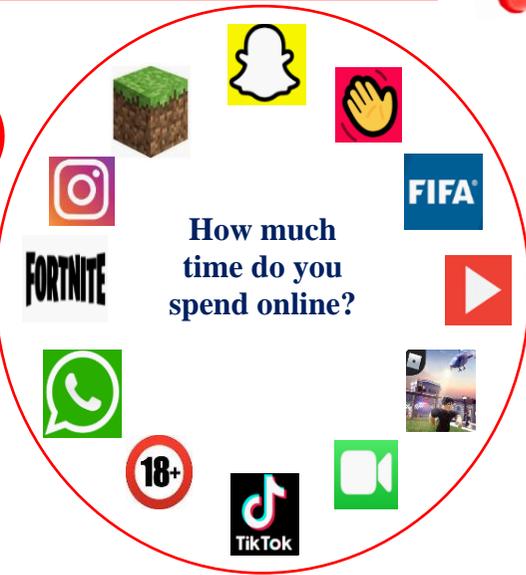Check your privacy settings and use the tools in the game / app to block and report the user.

If you need further advice there are sites that can help E.g. CEOP, Barnardo's and Childline

### My Digital Footprint

**Me in the real world, me online. How are they different?**
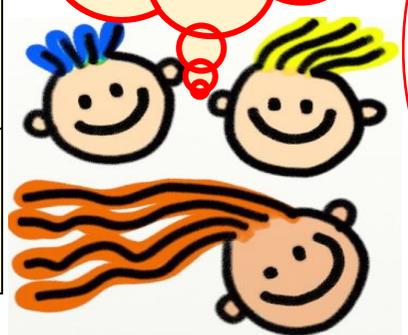
**How much time do you spend online?**

**THINK** — Is it true? Is it helpful? Is it inspiring? Is it necessary? Is it kind?

**Reference source:** Self-image and Identity Online relationships Online reputation Online bullying Health, wellbeing and lifestyle – Education for a Connected World